

PE



Gym:

Mondays (5P)

Tuesdays (5C & 5H)

Dance:

Thursdays (for all classes)

Games:

Wednesdays (5H)

Fridays (5C & 5P)

Please provide your child with both indoor and outdoor, named PE kits and remember that earrings should be taken out or taped .

Homework

Please encourage your child to read at home for 15/20 minutes every night and record this in their learning log. These will be signed every Friday.

Maths homework will come home on Fridays and needs to be returned the following Friday.

Each week, the children will record a spelling sentence in their learning log. They can practise this at home too!

Useful Websites:

www.bbc.co.uk/learning/

www.activelearnprimary.co.uk/

www.mymaths.co.uk



Reminders:

Your child needs a named water bottle every day.

Please ensure your child is using a St. Mark's book bag or another bag of equal size.

Please make sure that all belongings are clearly named.

Please do not put foods which contain nuts in your child's lunchbox.



Check out our new website!

www.stmarksprimary.net



Year 5 Newsletter Autumn Term 2017

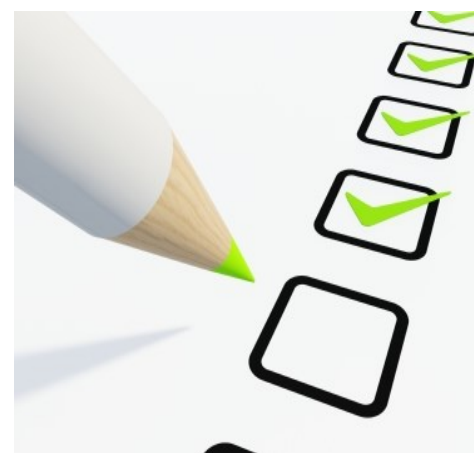
We hope you all had a very relaxing and enjoyable summer and we look forward to working with you and your children during their time in Year Five at St. Mark's.

The children have already settled well into their new classes and have begun to start learning more about Rambling Rangers—our first Geography topic.

Miss H. Cox
(5C)

Mrs R. Poole
(5P)

Mrs S. Happy
(5H)



Every Day COUNTS!

Please try your hardest to be at school everyday, on time.
Remember—learning starts at 8.30am!

Maths

- ◆ Using column methods to calculate addition and subtraction questions
- ◆ Investigating prime numbers, square numbers and factors
- ◆ Recognising decimal and fraction equivalents

RE

- ◆ Exploring the concept of submission
- ◆ Understanding how submission affects the lives of Muslims

French

- ◆ Experimenting with different sentence starters in oral and then written work
- ◆ Applying French phonics

Computing

- ◆ Creating Maths quizzes using Scratch

Design Technology

- ◆ Analysing different pieces of 3D art
- ◆ Creating textiles

Autumn 1: Rambling Rangers



(Our Geography topic on North America)

Science

- ◆ Experimenting with properties of different materials
- ◆ Investigating soluble and insoluble materials

Music

- Creating musical effects using contrasting pitch
- Learning about early opera

PSHE

- ◆ Evaluating our local community
- ◆ Understanding the role of local governments

PE

- ◆ Composing dances from North America
- ◆ Creating bridges
- ◆ Orienteering the school grounds using maps

English

- ◆ Creating persuasive writing pieces based on travelling to North America
- ◆ Composing animal fables based on North American legends
- ◆ Revising the rules for plurals including adding -s, -es and -ies to the end of nouns
- ◆ Spelling words containing the letter string -ough-

PE

- ◆ Composing dances based on the planets
- ◆ Creating sequences
- ◆ Improving hockey skills

Science

- ◆ Comparing the different planets
- ◆ Understanding the history of Space travel
- ◆ Predicting the future of space travel
- ◆ Studying the moon and the sun and their effects on the Earth

PSHE

- ◆ Exploring anti-bullying strategies
- ◆ Exploring the various ways in which we are different

Computing

- ◆ Refining skills using Scratch
- ◆ Creating moving crab mazes—How tricky can we make them?

Art

- ◆ Using layered painting and drawing techniques
- ◆ Creating an 'out of this world' landscape

Music

- ◆ Learning from the music of famous composers; Debussy, Holst and George Crumb

French

- ◆ Speaking about the planets and the moon in French

Autumn 2: Space Odyssey

(Our Science topic for this half term)



RE

- ◆ Explaining how prophecy is significant within the Christmas story

English

- ◆ Writing scripts for news interviews and then performing them (linked to Tim Peake)
- ◆ Composing stories linked to outer space
- ◆ Spelling words which end in -ible and -able

Maths

- ◆ Solving problems using the four operations
- ◆ Using short multiplication and short division to solve problems
- ◆ Recognising proper and mixed number fractions
- ◆ Reflecting and translating shapes